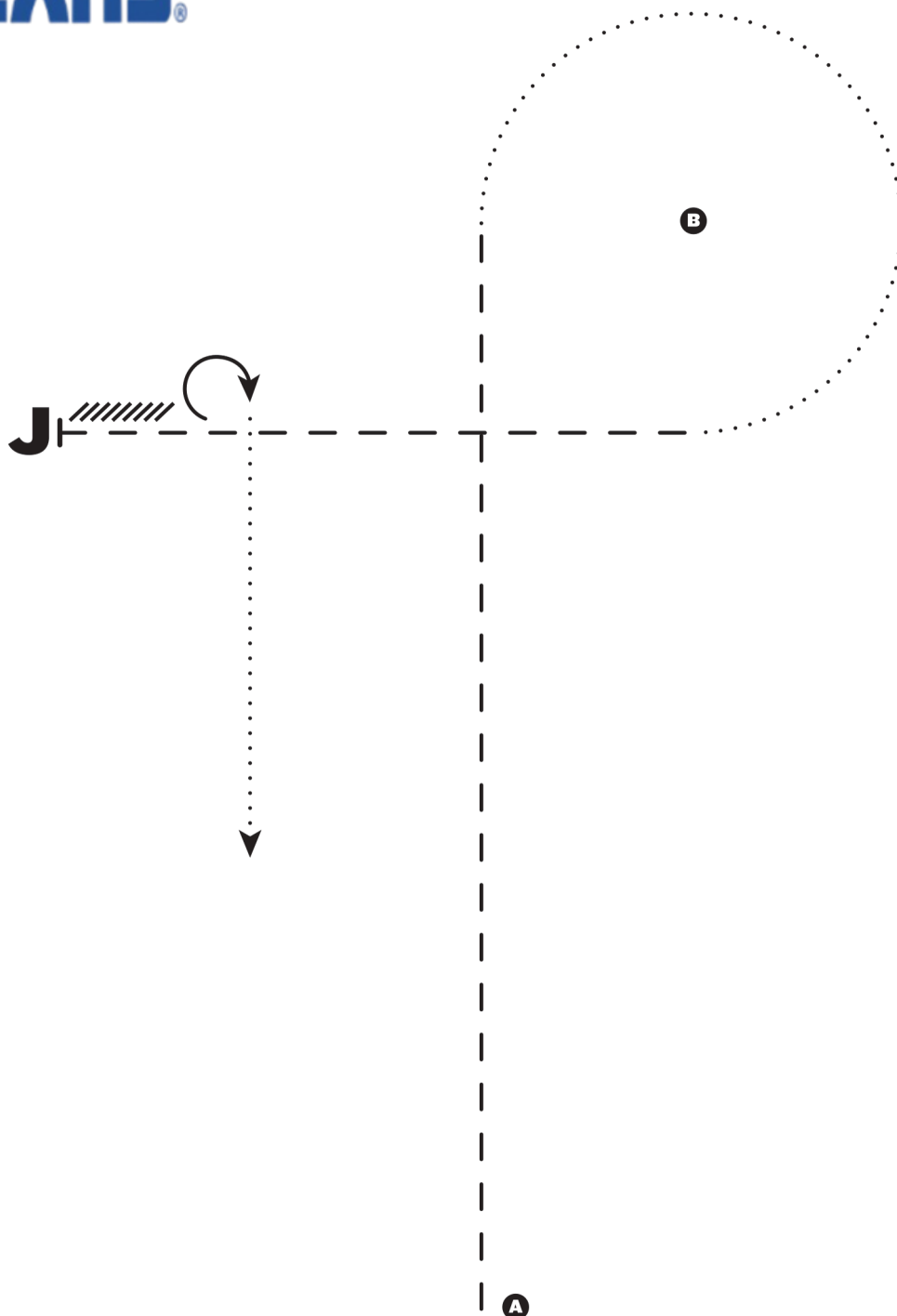




# EQUESTRIANS WITH DISABILITIES SHOWMANSHIP (WALK/TROT-JOG) PATTERN 3



## LEGEND

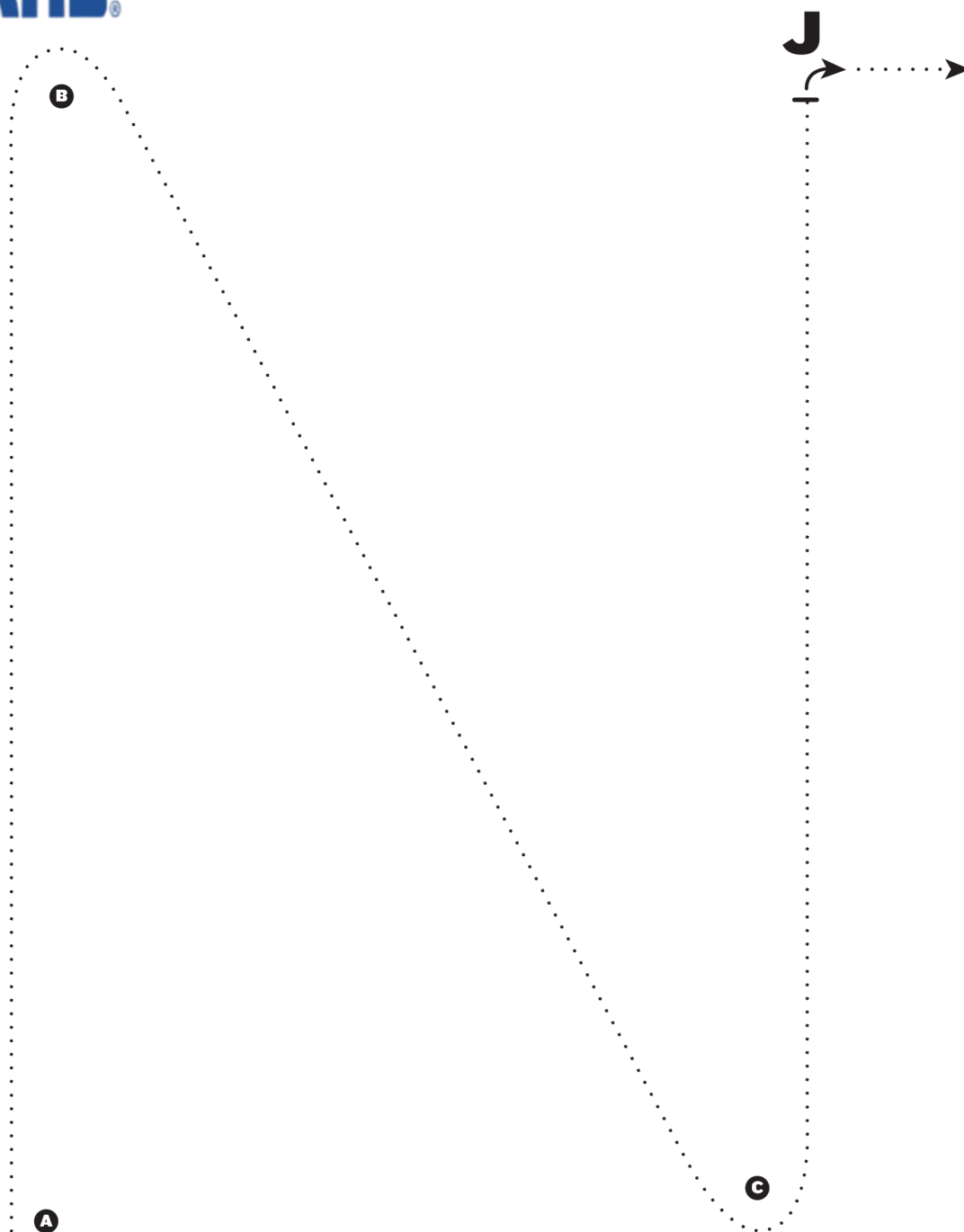
.....	Walk
● ● ●	Extended Walk
- - -	Trot
- - -	Extended Trot
////	Back

1. Be ready at A, trot from A to B
2. At B, walk and continue walking three quarters of a circle around B
3. When even with B, trot to judge
4. At judge, stop, set up
5. Inspection
6. When dismissed, back approximately one horse length
7. Perform a 270° turn and walk away, pattern is complete

Note: Cones should be set in a manner that is the most appropriate for the class, arena and maneuvers.



# EQUESTRIANS WITH DISABILITIES SHOWMANSHIP (WALK ONLY) PATTERN 2



1. Be ready at A, walk from A to and around B
2. Walk from B to C
3. Walk around C to the judge
4. At judge, stop, set up
5. Inspection
6. When dismissed, 90° turn and walk away, pattern is complete

Note: Cones should be set in a manner that is the most appropriate for the class, arena and maneuvers.

## LEGEND

- ..... Walk
- ● ● Extended Walk
- //// Back