

THE MIDWAY \& GAMES GRADE S STEM
STEP BY STEP
STATE FAIR

POTENTIAL \& KINETIC ENERGY MOVE THE CROWDS

## STUDENT EDITION



## Step by Step

 Potential \& Kinetic Energy Move the Crowds

## Recap

* Watch this video to review the concepts of potential and kinetic energy.
* Recall that in math, we use diagrams and other representations to model the relationships between ideas.


## The Thiaway ' Games

## Plan Your Route.

* Start at the Texas Star and walk to some of your favorite places on the Midway.
* If you don't have any favorite places yet, now's a great time to find some!

Optional Materials

## to Bring

* Smartphone or Tablet
* Pencil \& Sketchbook
* Stopwatch (or use the

Stopwatch function on your Smartphone)


## While you're there

You will use information you gather at the State Fair to help you with TWO project goals:

1. Design a ride or a game that uses potential and kinetic energy to show your class.
2. Analyze the data from the Steps Table you'll make while you're walking today.

You'll work on your projects back at school. For now, the objective of your visit is to identify kinetic and potential energy in the rides and games of the Midway, and to keep track of your own energy output, as well!

## STUDENT EDITION

## * Step by Step

 Potential \& Kinetic Energy Move STEM the Crowds

## YOU

- Observe and record your steps for 10 minutes as you walk through the Midway.
- Keep track of how many steps you have taken and where you (or another person) are walking, over time, in your notebook.

Number of steps taken
Time (minutes)

$\frac{\frac{\text { 1. }}{\frac{\text { 3. }}{\text { 3. }}}}{\frac{\text { 5. }}{\frac{\text { G. }}{7 .}}}$

## Back at School

When you return to class following your State Fair visit, you will work on your projects! See your teachers for more information.


## GAMES

Observe some of the games going on at the Midway

- of the types of ene or record video

What kind of balls and rings

- If you use yous that are being thrown? notes about the notebook, make sure to take
If you teak
observe pour, narrate where you
In addition used, pay attention types of energy being games.
* What colors are being used?
* Are there lights?
$\star$ What about sounds?
* How have the game d
ensure that their designers worked to interest of fairgoers?
* What would lairgoers?
aspects


## RIDES

Observe some of the rides going on at the

- Take notes, snap pictures, or video of the types of ares, or record observe.
-What kind of energy do you spot when the roller coaster is going up when
- What about when the Ferris wheel
is loading passengers, or when it's
- spinning?

If you use your notebook, make sure to
take notes about the energy.
observe potenteos, narrate where you
Once again, takal and kinetic energy.

* What makes take note of their design. fairgoers?
* What might make it unattractive?
* How would you design it differs? draw in more people?

