

State Fair of Texas®
September 25-October 18

EQUESTRIAN DRILL TEAM COMPETITION
OCTOBER 8, 2015

SUPERINTENDENT

Barbara Knudson

Entry Deadline	September 15	
Earliest Arrival	October 7	10:00 AM
Must Be In Place	October 8	8:00 AM
Show Start Time	October 8	9:00 AM
Must Be Out By	October 9	10:00 AM

1. **RULES/REGULATIONS:** Entries made in this department shall be subject to and each exhibitor agrees to abide by the General Rules and Regulations as published in this premium list.
2. **SHOW APPLICATION/FEES:**
 - Small Team** (4 – 8 riders): \$75
 - Large Team** (9 or more riders): \$125ALL EXHIBITORS MUST COMPLETE A W-9 AND LIABILITY FORM. Entries received after September 15 will incur a \$50 late fee per class entry. Limited entries will be accepted on a first come-first served basis due to arena time availability.
3. **ADMISSION PASSES:** Complimentary passes are offered with the following restrictions: One pass per exhibitor.
4. **PARKING PERMITS:** Please see general rules for more information at www.bigtex.com
5. **HEALTH PAPERS: Certificate of Veterinary Inspection and Negative EIA (Coggins) will be checked upon entry of the fair grounds.** Please see general rules for more information.
6. **No smoking allowed in any barn or judging pavilion.**
7. **STALLS:** Stall fee of \$25 per stall, per night for the event. Limit one horse per stall. Stalls are mandatory. Shavings must be purchased from the show office.
8. **RV HOOKUPS:** Electric hookups only. \$75 flat fee.
9. **ARENA SIZE:** 100' X 180'
10. **AWARDS:** High point trophies, ribbons through 5th place
11. **ANIMAL ABUSE WILL NOT BE TOLERATED:** See General Rules.
12. **GOOD SPORTSMANSHIP IS EXPECTED AT ALL TIMES:** See General Rules.
13. **COMPETITION DIVISIONS**
 - a. **RODEO**
 - b. **FREESTYLE**
 - c. **THEME**
 - d. **4-H/YOUTH**

RODEO COMPETITION CRITERIA

1. **RIDERS:** Small Team – 4 to 8 riders. Large team – 9 or more riders.
2. **TIME:** Four (4) minutes maximum
3. **MUSIC:** Music of choice. Points may be scored on how appropriate the music was to the maneuvers performed and the pace of the horses set to the music used.
4. **EXPLANATION:** Primary emphasis shall be placed on the drill. Allowances will be given to content, style, showmanship, entertainment and special effects. Announcers will be allowed and are part of the scoring.
5. **JUDGING CRITERIA:**
 - a. **Execution:** Spacing, Alignment, Timing, Coordination, and Briskness-
 1. Was spacing consistent? Were the lines straight and properly aligned, circles evenly round and centered in the arena?

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2. Was the timing good with no riders racing or stopping to make their position? Any missed holes or collisions?
 3. Were the connections between maneuvers good? Was the overall attitude of the team alert and their execution precise?
- b. Performance and Manners of Horses:
1. Were the horses well-mannered with no bucking or kicking? Horses are not to be penalized for having their ears back.
 2. Did the horses break gait? Were they suitable drill horses?
- c. Originality, Variety and Attractiveness of Patterns:
1. Were original and varied patterns used or were the same patterns repeated several times? Was there variety in the patterns?
 2. Were the patterns presented to the best advantage of the viewing audience?
- d. Spectacularity and Crowd Appeal:
1. Was the drill presented a manner pleasing to the audience? Did the drill flow from one maneuver to the next without a lot of set up moves?
 2. Crowd appeal can include the manner in which flags are presented, suitability of music to the maneuvers and the tempo of the drill to music.
 3. Also included are Showmanship, Entertainment, Special Effects and Announcer. The special effects that set a rodeo team apart from a regular drill team, the additional "pizzazz" and glitter of tack and attire.

RODEO COMPETITION SCORE SYSTEM

Points Allowed

EXECUTION OF DRILL

Alignment:	50
Spacing:	50
Timing and Coordination:	50
Briskness:	50

PERFORMANCE AND MANNERS OF HORSES

Performance of Horses:	25
Manners of Horses:	15

ORIGINALITY AND UNIQUENESS OF PRESENTATION

Originality:	25
Variety:	25
Attractiveness of Patterns:	50

DEGREE OF DIFFICULTY

100

SPECTACULARITY AND CROWD APPEAL

Spectacularity:	125
Crowd Appeal:	125

HORSEMANSHIP

30

GENERAL IMPRESSION

30

TOTAL SCORE BEFORE ANY PENALTIES ASSESSED

750

PENALTIES (per occurrence) SUBTRACT

Broken Tack or Dropped Equipment	5
Fall of Horse or rider-as result of collision	100

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Fall of Horse or rider-not as a result of collision	25
Over/Under time	25
Re-Group	100
Re-Start	100
Incorrect Flag Protocol/Carriage (each Occurrence)	10

FREESTYLE & 4-H/YOUTH DRILL COMPETITION CRITERIA

1. RIDERS: Small Team – 4 to 8 riders. Large Team – 9 or more riders.
2. TIME: Six (6) minutes maximum
3. EXPLANATION: The freestyle will be performed to the music of choice. Emphasis will be placed on the drill.
4. EXECUTION OF DRILL: Spacing, Alignment, Timing, Coordination and Briskness. Was spacing consistent? Were the lines straight and the circles evenly round? Was the time good with no rider racing or stopping to make his/her position? Were the connections between maneuvers good? Were there any collisions?
5. PERFORMANCE AND MANNERS OF HORSES: Were the horses well-mannered? No bucking or kicking? Horses are not to be penalized for having ear back. Did the horses break gait? Were they suitable drill horses?
6. ORIGINALITY, VARIETY, AND ATTRACTIVENESS OF PATTERNS: Were original and varied patterns used throughout the drill? Was the same pattern repeated several times? Were the patterns presented to the best advantage of the viewing audience?
7. SPECTACULARITY AND CROWD APPEAL: Was the drill presented in a manner pleasing to the audience? Did the drill flow from one maneuver to another without a lot of set up moves? Were most of the maneuvers centered in front of the viewing audience? Crowd appeal can include the manner in which flags are presented, suitability of music to the maneuvers and the tempo of the drill to the music. Flag protocol must be followed.
8. DEGREE OF DIFFICULTY: Teams performing a more difficult drill should be scored higher than a team performing relatively easy maneuvers. Degree of difficulty can also be influenced by the correct flag protocol of the working flags in contrast to the posted non-working flags.
9. GENERAL IMPRESSION: Equitation as adapted for drill purposes, i.e., basic equitation position, hands and use of aids. Horses are clean and in healthy working condition. No penalty for team of mixed colors. Equipment should be clean, neat and in good repair. Saddles, bits and boots are excluded as to type and style but will be judged for cleanliness.

FREESTYLE COMPETITION SCORE SYSTEM

	Points Allowed
EXECUTION OF DRILL	
Alignment:	75
Spacing:	75
Timing and Coordination:	75
Briskness:	75
PERFORMANCE AND MANNERS OF HORSES	
Performance of Horses:	25
Manners of Horses:	15
ORIGINALITY AND UNIQUENESS OF PRESENTATION	
Originality:	50
Variety:	50

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Attractiveness of Patterns:	25
DEGREE OF DIFFICULTY	75

SPECTACULARITY AND CROWD APPEAL

Spectacularity:	75
Crowd Appeal:	75

HORSEMANSHIP	30
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GENERAL IMPRESSION	30
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TOTAL SCORE BEFORE ANY PENALTIES ASSESSED	750
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PENALTIES (per occurrence) SUBTRACT

Broken Tack or Dropped Equipment	- 5
Fall of Horse or rider-as result of collision	-100
Fall of Horse or rider-not as a result of collision	- 25
Over/Under time	- 25
Re-Group	-100
Re-Start	-100
Incorrect Flag Protocol/Carriage (each Occurrence)	- 10

THEME COMPETITION CRITERIA

1. RIDERS: Small team – 4 to 8 riders. Large team – 9 or more riders.
2. TIME: Eight (8) minutes maximum
3. MUSIC: Music of Choice. Pointed may be scored on how appropriate the music was to the maneuvers performed and the pace the horses set to the music used and appropriateness of the music to the theme of the drill.
4. EXPLANATION: Primary emphasis will be placed on the drill and it's appropriateness to the theme chosen by the team. Equally important is the theme of the team. The theme may be reflected in the costuming, music, tack and other special effects used by the team to convey the idea of their theme.
5. JUDGING CRITERIA:
 - a. Execution: Spacing, Alignment, Timing, Coordination, and Briskness-
 1. Was spacing consistent? Were the lines straight and properly aligned, circles evenly round and centered in the arena?
 2. Was the timing good with no riders racing or stopping to make their position? Any missed holes or collisions?
 3. Were the connections between maneuvers good? Was the overall attitude of the team alert and their execution precise?
 - b. Performance and Manners of Horses:
 1. Were the horses well-mannered with no bucking or kicking? Horses are not to be penalized for having their ears back.
 2. Did the horses break gait? Were they suitable drill horses?
 - c. Originality, Variety and Attractiveness of Patterns:
 1. Were original and varied patterns used or were the same patterns repeated several times? Was there variety in the patterns?
 2. Were the patterns presented to the best advantage of the viewing audience?
 - d. Spectacularity and Crowd Appeal:
 1. Was the drill presented a manner pleasing to the audience? Did the drill flow from one maneuver to the next without a lot of set up moves?

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2. Crowd appeal can include the manner in which flags are presented, suitability of music to the maneuvers and the tempo of the drill to music.

THEME COMPETITION SCORE SYSTEM	Allowed Points
EXECUTION OF DRILL	
Alignment:	50
Spacing:	50
Timing and Coordination:	50
Briskness:	50
PERFORMANCE AND MANNERS OF HORSES	
Performance of Horses:	10
Manners of Horses:	10
ORIGINALITY AND UNIQUENESS OF PRESENTATION	
Originality:	70
Variety:	70
Attractiveness of Patterns:	70
DEGREE OF DIFFICULTY	60
SPECTACULARITY AND CROWD APPEAL	
Spectacularity:	100
Crowd Appeal:	100
HORSEMANSHIP	30
GENERAL IMPRESSION	30
TOTAL SCORE BEFORE ANY PENALTIES ASSESSED	750
PENALTIES (per occurrence) SUBTRACT	
Broken Tack or Dropped Equipment	5
Fall of Horse or rider-as result of collision	100
Fall of Horse or rider-not as a result of collision	25
Over/Under time	25
Re-Group	100
Re-Start	100
Incorrect Flag Protocol/Carriage (each Occurrence)	10